



Minion



Minion



Coming of Age

At the end of the round, this card's value is 8.



Guess another player's card. If you are correct, that player is out of the round. You may not guess *Minion*.

Stab in the Dark

Guess another player's card. If you are correct, that player is out of the round. You may not guess *Minion*.

Minion



Minion



Minion



Stab in the Dark

Guess another player's card. If you are correct, that player is out of the round. You may not guess *Minion*.

Stab in the Dark

Guess another player's card. If you are correct, that player is out of the round. You may not guess *Minion*.

Stab in the Dark

Guess another player's card. If you are correct, that player is out of the round. You may not guess *Minion*.

Abbot 1



Confession

Look at another player's hand without revealing it to anyone else.

Abbot 1



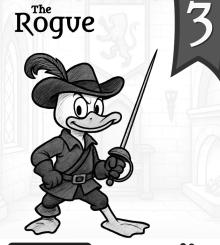
Confession

Look at another player's hand without revealing it to anyone else.



En Garde!

Secretly compare hands with another player. The player with the lower value card is out of the round.



En Garde!

Secretly compare hands with another player. The player with the lower value card is out of the round.



Hold the Line

Ignore effects from other players' cards until your next turn.



Hold the Line

Ignore effects from other players' cards until your next turn.



Transmogrify

Choose another player - or yourself - to discard their hand and draw a new card.



Transmogrify

Choose another player - or yourself - to discard their hand and draw a new card.



Topsy Turvy

Trade hands with another player.



Caught Red-Handed

If you also have the Wizard or Fool in your hand, you must discard this card.



Abdicate

If you discard this card, you are out of the round.